

Department	12 Design
Course title	Projekt I "Walk your Camera"
Course number	306
Hours per week (SWS)	8
Number of ECTS credits	12
Course objective	Professional competence After participating in the project, students understand the complexity of a design process. They can translate tasks into their own design concepts and develop an independent approach to them. Depending on the project offered, they will have familiarized themselves with subject-specific topics and also gained insights into working with clients/companies/agencies/institutions. Methodological competence students are able to take different requirements and user groups into account and develop a sense of project flow and time management. They have applied various creativity techniques to a specific design task. They have practiced presenting to clients and the team. Self-competence During the project work, students have learned to reflect on their work process and their creative approach with regard to real tasks, to critically examine their own approaches and to contribute their specific skills to the team. Social competence depending on the task at hand, students have learned how to deal with external clients, present themselves professionally and and act professionally and competently. They can reflect on their role in the team and, if necessary, work together with other students in an interdisciplinary manner.
Prerequisites	Knowledge from the first two semesters of the course. Admission to the project in accordance with the project selection procedure and the approval of the lecturer (in some cases, application for participation in the project by means of a short letter of motivation from the student).
Recommended reading	
Teaching methods Assessment methods	project supervision Depending on the project offer additionally: lecture/excursion/workshop etc. Project work
Language of instruction	English
Name of lecturer	Dr. Sue Barr
Email	sue.barr@hm.edu
Link	
Course content	
Remarks	