

Courses in English Course Description

Department	09 Engineering and Management
Course title	AERODYNAMIC PRINCIPLES FOR AUTOMOTIVE DESIGN
Course number	
Hours per week (SWS)	3
Number of ECTS credits	4
Course objective	Competence Level 2 "Understand": • Calculate or simulate a laminar flow field for a simpleshape (e.g. blunt body, cone, ball or block) at lowspeeds. Competence Level 3 "Apply": • Describe and perform a simple aerodynamicsexperiment (designed by the students in teams) Competence Level 4 "Analyse": • Analyse the flight properties of an object in theaerodynamics experiment • Improve the flight properties
Prerequisites	Engineering Mathematics (Differential Equations)
Recommended reading	KATZ Joseph, ©2006, Race Car Aerodynamics: Designing for Speed, Bentley Publishers, ASIN: B00NPNUQX0
	Anderson, John D., Fundamentals of Aerodynamics 5th Edition, McGraw-Hill Companies, Inc. ©2011
Teaching methods	Lecture, Class Discussion, Demonstrations, Practical Exercises
Assessment methods	modA 60% (presentation & tasks) schrP 40% The module is assessed by a presentation (including team project work) and an exam
Language of instruction	English
Name of lecturer	Ms. Laura Brombach-Randall
Email	laura.randall@hm.edu
Link	
Course content	 Part 1 – Basics of low-speed fluid dynamics: Do some experiments Figure out what's going on Describe what's going on mathematically Describe what is happening verbally Persent your experiment Part 2 – Automotive Design: Be able to discuss the ins-and-outs of wing design forautomotive purposes Heating/cooling units; underbelly of an automobile Exterior Design with various shapes
	• Tour of a Car Manufacturer with an engineer as thetour guide – (hopefully, BMW or Audi)
Remarks	Attendance time: 45 hours Private study, exam preparation: 75 hours