

Courses in English Course Description

Department 14 Tourism

Course title Event & Experience

Hours per week (SWS) 4

Number of ECTS credits 5

Course objective

- $1.\ Understand\ future\ trends\ and\ requirements\ in\ the\ event/experience\ industry,\ especially\ with\ regard\ to$
- creativity, sustainability and digitalization
- 2. Apply the theoretical knowledge in practice, especially in product development and marketing
- 3. Apply creative techniques to conceptualize and stage events and experiences
- 4. Engage in technical discussion with peers and develop constructive solutions as part of a team
- 5. Organize oneself and make decisions
- 6. Understand and incorporate ethical considerations into decision making

Prerequisites only Master students

Recommended reading

Teaching methods Seminar-based teaching, projects

Assessment methods Oral exam

Language of instruction English

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Link

Course content 1. theoretical basics (live communication, user experience, customer journey, image transfer)

- 2. functions and meaning of events
- 3. design of events: overall process of an event from planning to post-processing
- 4. function, meaning and design of experiences in different tourism areas (theme par, adventure vacation, museum, wedding tourism, etc.)
- 5. sustainability and ethical aspects of events ("green events") and experiences
- 6. creative techniques
- 7. applied project: conception of an event or experience

Remarks